Total number of printed pages-4

44 (2) BCA-2·3

2023

DIGITAL LOGIC FUNDAMENTALS

Paper: BCA-2·3

Full Marks: 80

Time: Three hours

The figures in the margin indicate full marks for the questions.

1. F	ill in the blanks with appropriate words: 1×5=5
(i,	For a 2 input logic gate the output will be 1 when both the inputs are 1 is gate.
(ii	-u a ·
(ii	i) The gate is known as a universal logic gate.
³ (it	$x.x = \underline{x} + x + x + x + x + x + x + x + x + x +$

- (v) The POS in Boolean logic stands for
- 2. Answer any five questions from the following:

 2×5=10
 - (a) Draw the symbol and give the truth table of NOR gate.
 - (b) Explain De Morgan's theorem.
 - (c) Explain state table.
 - (d) Mention two examples of combinational circuit.
 - (e) What are the main two types of sequential circuit? Define.
 - (f) What is ADDER? Define its types.
 - (g) What do you mean by shift register?
- 3. Answer any four questions from the following: 5×4=20
 - (a) What are the different types of shift registers used in digital system design? Explain briefly.

- (b) Show that x + x = x.
- (c) Write a short note on the different postulates and basic theorems of Boolean algebra.
- (d) What is Demultiplexer? Draw the logic diagram.
- (e) Explain the working of Encoder.
- (f) Simplify the Boolean function $F(w, x, y, z) = \Sigma (0, 1, 2, 4, 5, 6, 8, 9, 12, 13, 14)$
- 4. (a) What is a counter? Design a 3-bit binary counter and give logic diagram.

 2+8=10

Or

What is JK flip-flop? Write the truth table of a JK flip-flop and discuss its operation.

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(b) What do you mean by parallel load? Explain the working and design of a registers with parallel load. 2+8=10

Or

Explain the working of Magnitude comparator.

5. (a) What is excitation tables? Give excitation table for RS flip-flop.

2+3=5

(b) Using De Morgan's theorem show that A + A'B + A'B' = 1.

Or

Given the Boolean function F = xy'z + x'y'z + xyzDraw the logic diagram using the original Boolean expression.

- 6. Write short notes on : (any three)

 5×3=15
 - (a) Multiplexer
 - (b) State reduction and Assignment
 - (c) D flip-flop
 - (d) Binary ripple counter
 - (e) State diagram and state equation